

2nd Grade Newsletter
January 30 - February 3

Life of Joseph: this will be our semester project YAY!

One of the pieces is a living timeline -- the kids will dress up to mark key events in Joseph's life by the coats he wears. If anyone WANTS to volunteer for the coat of many colors, please let me know! Deadline is mid-March, so there is time.

Reading comprehension pages -- do not work ahead, please, but take time to discuss and understand the question given for HW. (some need help) Please do discuss these questions with your child as you do the out loud reading for the day. The question needs to be re-stated in the answer. It is only two questions per day. I am counting these as a test grade.

Tests

Dictation: Thurs. 2/2.

Reading: Fri. 2/3

Math: next week

Grammar: Tues. 1/31 and Thurs. 2/2

Spelling: List K-3 Fri. 2/3

Bible: Life of Joseph

Scripture Memory: Hebrews 11: 1 - 4 Wed. 2/1

Bible/History: Life of Joseph

Cursive: those who need it -- practice at home

Spelling: List K-3

shall; should; would; could; move; test; care; spell (Mon. sentences)

finish; state; clear; price; reach; base (Tues.)

sent; bake; delay; burn; hurt; fail (Wed.)

Winter Primer: Week 3 *from* Piglet Meets A Heffalump pp. 23 - 32

Imagine It!: How to Hide an Octopus and Other Sea Creatures written and illustrated by Ruth Heller

V: delay; glides; designed; proceeds; fade; creatures

Math: Lessons 70 - 75

Assessmnt. 14(L75a+b) Multiplying by 2 100 addition facts

Fractions; half-dozen; 3 digit numbers- words; perimeter

Writing/Grammar: U3 G5 - 7 verb chant; Subj./Verb agreement

Memory work: Hebrews 11: 1 - 6

Literature in Class:

BROTHER ANDREW God's Undercover Agent

from Heroes of the Faith biography series for young readers

by: Alan Millwright

Boni Libri ideas:

Saint Patrick: Pioneer Missionary to Ireland -- *McHugh*

Saint Francis -- *Wildsmith*

Narcissa Whitman: Brave Pioneer -- *Sabin*

Meet Abraham Lincoln -- *Cary*

Martin Luther: Giant of Faith -- *Glydenvald*

Christopher Columbus: His world, His faith, His adventures -- *Stone*